

# Coverage Optimization based on Redundant Sense Area Ratio in Wireless Multimedia Sensor Networks

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**Abstract**-In wireless multimedia sensor networks coverage area and redundant sensor are a major problem thus throughput is minimum and more delay .In order to optimize the network coverage, use a coverage-enhancing algorithm based on overlap-sense ratio. By adjusting the sensing directions of the nodes, the coverage area is increased with the reduction of complexity. In addition modified strategy algorithm is used to increase the network by reducing redundant. We proposes a load balancing algorithm which ensures a fair traffic load distribution per link during the network operation and matches the values returned by the mathematical planning model for the set lifetime and throughput. Experimental results show that the proposed method achieves high throughput and less energy consumption when compared to the existing method.

## **Keywords**

Coverage-enhancing, throughput, traffic load distribution.

## **I.INTRODUCTION**

Wireless sensor networks have drawn a more attention in the last few years including traditional WSNs and wireless multimedia sensor networks (WMSNs). The WSNs is the networks composed of low-cost, low-power, and small-size sensors that have circle sense area and communicate information by multiple hop and only provide simple sensing data, such as temperature, humidity, and so not as to meet the requirement of more complicated and precise data applications. But WMSNs is the distributed sensing networks composed of video cameras that have sector sense area and can process, send, and receive more intensive and complicated video information data by packaging with wireless transceiver and differ from the WSNs due to their characteristic of directivity and turnability. In WMSNs, it can be determined by coordinate, radius of sensors, the direction of sense sector, and the size of separation angle. After randomly deployed, Coverage-enhancing algorithm can maximize coverage of a region with minimum activated sensors and maximize networks lifetime with maximum redundant sensors. A coverage-enhancing algorithm is used based on overlap-sense ratio (OSRCEA) for a given region. Assuming that parameters of neighboring sensors are known, the parameter of “overlap-sense ratio (OSR) is introduced to represent the whole impact of neighboring sensors [1]. In addition to that, a modified strategy of shutting off redundant sensor is

proposed to prolong the network lifetime. But in this method, the throughput is which the traffic load that must be transmitted to each network link as a function of the available battery level of the nodes.

## **II. RELATED WORK**

The problem addressed in existing model is two topics namely 1.Throughput, 2.More delay. Most of the proposed techniques have given only implicit assumptions about coverage area and network lifetime and did not deal with the throughput and delay [1].Without addressing the problem of throughput and more delay, only the coverage area and network lifetime of wireless multimedia sensor networks is addressed. cluster the sensors into several sets, such that sensors in each of the sets can completely perform the monitoring task. Then, these sets are activated successively. We define the active set as a set of sensors which perform the monitoring task completely. Therefore, at any moment, only the sensors in one active set go into an active state and perform the monitoring task. On the contrary, all the other sensors, which belong to the non-active sets, are in the low-energy sleep state. Therefore, to maximize the lifetime of the network, it is critical to rotate the roles of the active set among the sensors in the network. It helps efficient usage of another scarce resource such as bandwidth. But they have high energy consumption and delay [8].The problem of coverage by directional sensors with tunable orientations under the random deployment strategy.

To develop solutions that maximizes the number of targets to be covered while minimizing the number of sensors to be activated at any instant [3]. To provide higher degree of coverage in which multiple sensors monitor the same location at the same time in order to obtain high confidence in detection [8].

Consider the above defensives to introduce LOAM (optimal load balancing algorithm) in run time, the traffic load that must be transmitted to each network link as a function of the available battery level of the nodes to reduce the complexity of throughput and delay.

## **III.SENSE THE DIRECTION OF REGION**

The overall technique is used to increase the throughput and less delay is shown in Fig.1

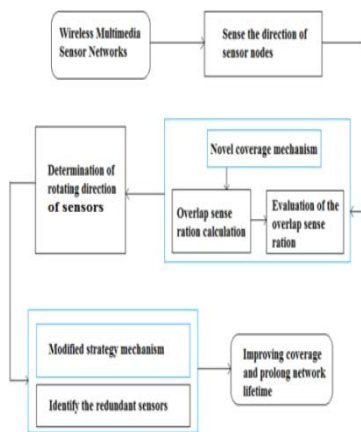


Fig 1 Overall Architecture

In this paper, sensing field with nodes being deployed randomly square region is used to describe the square region Fig.2 (a).The bi- dimensional sector area is utilized to model the sensing region of directional sensor, which is illustrated in Fig.2 (b).

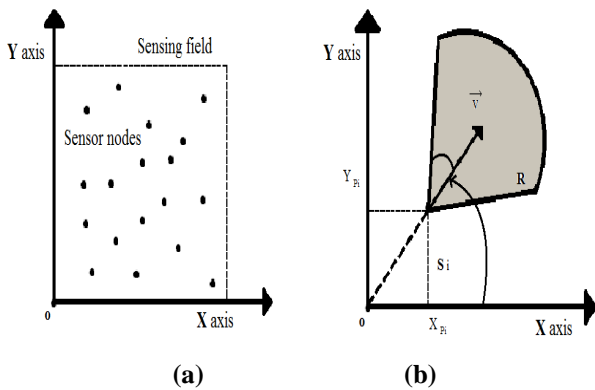


Fig 2 Sensing field and directional sensing field

The directional sensing model can be represented by  $(P_i, R, \vec{v}, \alpha)$  where  $P_i(x, y)$  denotes the location of nodes  $S_i$ ,  $R$  is the radius of a sensing region that indicates the maximum sensing range of nodes,  $\vec{v}$  is a unit vector called sensing direction that divides a sensing region into two parts. Sensing angle is denoted by  $\alpha$ , where  $2\alpha$  describes the sensor's field of view (FOV). Intersection angle between the sensing direction of nodes  $S_i$  and X axis is called the direction angle denoted by  $\phi_i$  with the range of  $[0, 2\pi)$ . In the sensing field, neighboring sensors are the nodes whose Euclidean distance to the current node is less than  $2R$ . It is enough to consider the effect of neighboring sensors and adjust node's sensing direction. It can be seen that  $S_1$  and  $S_2$  are the neighboring sensors of  $S_i$ ,  $S_3$  is not the neighboring sensor because the distance between  $S_i$  and  $S_3$  is larger than  $2R$ . The grid part represents the overlapping region of  $S_i$ . The centroid of the overlapping region is denoted by  $Cen$ . The centroid angle is the angle is the angle between X axis and the line which pass through  $Cen$  and the node, denoted by  $\beta_i$  with the range of  $[0, 2\pi)$  shown in Fig.3. Based on that diagram find the direction angle for rotating sensors to cover the maximum area.

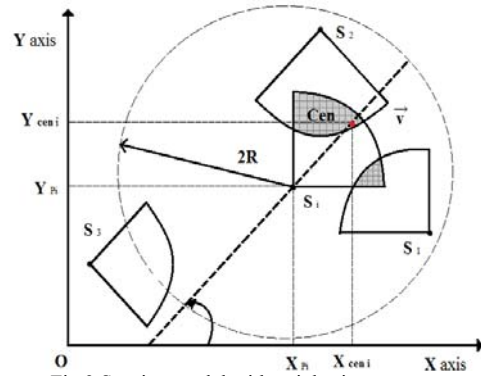


Fig 3 Sensing model with neighboring sensors

IV. NOVEL COVERAGE METHOD FOR COVERAGE AREA

This method can be used to increase coverage area

A Overlapping Region

In this Novel Coverage Method for Coverage Area use OSR parameter, denoted by  $\eta$  is used to reduce the overlapping region of current node. The OSR is represented by ratio of the overlapping area and sensing area,

$$\eta = \frac{M2}{M1} \tag{1}$$

Where  $M1 = \alpha R^2$  is the sensing area and  $M2$  is the overlapping area. It can be seen that  $\eta \in [0, 1]$ . Different from traditional virtual force methods, OSR is a scalar operation. There are two special cases in the relationship between OSR and the rotational angle. When  $\eta \approx 1$  based on that condition the node should rotate its direction with the greatest rotation angle maximally reduce the overlapping region, i.e, the rotation angle is equal to sensing angle  $\alpha$ . This case is shown in Fig.4(a). where  $S_1$  is almost covered by  $S_2$  and  $S_1$  should rotate counterclockwise direction with the angle of  $\alpha$ . Similarly  $S_2$  should rotate clockwise direction with the same angle of  $\alpha$ . Therefore the result is no overlapping between the region of  $S_1$  and  $S_2$ , which is shown in Fig.4 (b) the other case  $\eta=0$ , in this case no overlapping region between  $S_1$  and  $S_2$  so it is unnecessary to adjust its sensing direction of nodes.

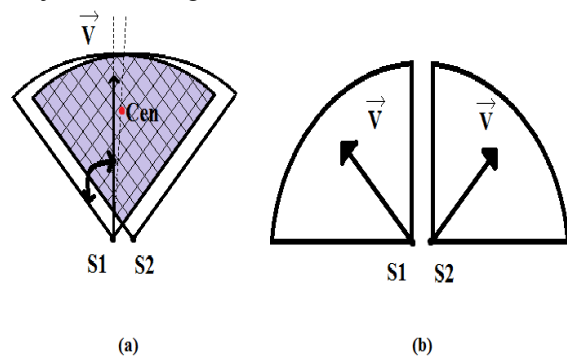


Fig 4: Adjust of sensing direction when  $\eta \approx 1$

The rotation angle of node  $S_i$  is denoted as

$$\theta_i = \alpha \times g(\eta_i) \tag{2}$$

Where  $g(\eta_i)$  is the OSR function should satisfy the condition.

$$g(\eta_i) = \begin{cases} 1, \eta_i = 1 \\ 0, \eta_i < \eta_{threshold} \\ (0,1)\eta_{threshold} \leq \eta_i < 1 \end{cases} \quad (3)$$

When  $\eta_i$  is very small the corresponding rotation angle also very small .It is difficult for sensor to implement in an practical application. So therefore  $\eta_{threshold}$  is introduced to meet physical realization in rotation. When  $\eta_i \geq \eta_{threshold}$  the node with greatest rotation angle turns a larger rotation angle.

**B Evaluation of Overlapping Area**

To obtain the optimal rotation angle, overlapping area should be calculated accurately. Due to irregularity of the overlapping region the grids are adopted to compute the overlapping area. First sensing radius and FOV are divided into M and N pieces, so the sensing angle is divided into M x N pieces, which is shown in Fig.5

The Center of each piece is represented by piece’s location coordinates. The area of piece is:

$$Area_{ipq} = (p^2 - (p-1)^2) \times \left(\frac{R}{M}\right)^2 \times \left(\frac{\alpha}{N}\right) \quad (4)$$

Based on that equation each pieces of the variable is only related to p variable and other is constant.

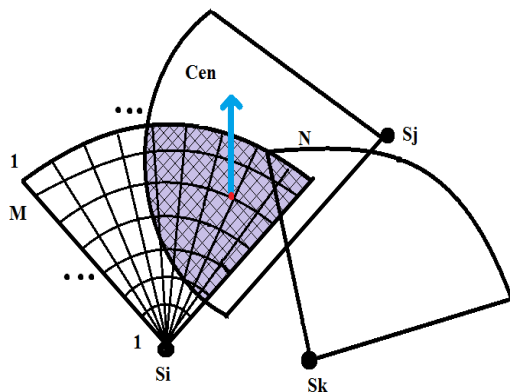


Fig 5 Computation of overlapping Area

According to the overlapping area

$$M_2 = \sum_{p=1}^M \sum_{q=1}^N Cg_{ipq} \times Area_{ipq} \quad (5)$$

Where  $Cg_{ipq}$  covered mark in p-rows and q-columns of  $S_i$ . It is one if it is p-rows and q-columns are covered by its neighboring sensors otherwise it is zero. Substitute the equation (5) into (1) the OSR equation is written as:

$$\eta_i = \frac{\sum_{p=1}^M \sum_{q=1}^N Cg_{ipq} \times Area_{ipq}}{\alpha R^2} \quad (6)$$

**C Determination Rule for Rotation Direction**

Node’s rotating direction is equal to the location of Cen. Cen is denoted the distribution of overlapping region and the overlapping region is represented by the sum of overlapping region. When Cen is located in the clockwise direction that seems more overlapping region in the sensing direction. So the nodes need to rotate counterclockwise

direction to reduce overlap and vice versa. Cen is located in the sensing direction that indicates both clockwise and counterclockwise are in overlapping area so the nodes can choose rotating direction randomly. The rotating direction is decide for the relationship between direction angle  $\phi_i$  and centroid angle  $\beta_i$ .It is not necessary to calculate the centroid angle there is no overlapping otherwise calculate the centroid angle  $\beta_i$ .

The Horizontal Cen of coordinates

$$xCen_i = \frac{\sum_{p=1}^M \sum_{q=1}^N Cg_{ipq} \times x_{ipq}}{\sum_{p=1}^M \sum_{q=1}^N Cg_{ipq}} \quad (7)$$

The Vertical Cen of Coordinates

$$yCen_i = \frac{\sum_{p=1}^M \sum_{q=1}^N Cg_{ipq} \times y_{ipq}}{\sum_{p=1}^M \sum_{q=1}^N Cg_{ipq}} \quad (8)$$

Where  $x_{ipq}$  and  $y_{ipq}$  are the horizontal and vertical coordinates of p-rows and q-columns of  $S_i$ . When is obtained through (7) and (8) equation .The Euclidean distance between Cen and node is:

$$d_i = \sqrt{(xCen_i - x_{pi})^2 + (yCen_i - y_{pi})^2}$$

Where  $x_{ip}$  and  $y_{ip}$  are the horizontal and vertical coordinates of  $S_i$  .Considering the range of  $\beta_i$  centroid angle into two cases based on the vertical coordinates when  $y_{cen} < y_{pi}$  the centroid angle is:

$$\beta_i = 2\pi - \left| \arccos \left( \frac{xCen_i - x_{pi}}{d_i} \right) \right| \quad (9)$$

When  $y_{cen} > y_{pi}$  the centroid angle is:

$$\beta_i = \left| \arccos \left( \frac{xCen_i - x_{pi}}{d_i} \right) \right| \quad (10)$$

Once centroid angle is obtained to determine the rotating direction by the relationship between direction angle and centroid angle.

Specific determination rule is divided into the following two situations:

$$0 \leq \phi_i \leq 2\pi - \alpha \begin{cases} \text{Clockwiserotatation, } \phi_i < \beta_i \\ \text{Randomrotation, } \phi_i = \beta_i \\ \text{Counterclockwiserotatation, othercases} \end{cases} \quad (11)$$

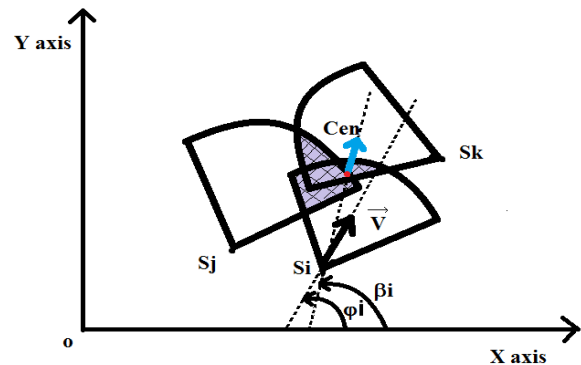


Fig 5(a) Determination rule for rotating  $0 \leq \phi_i \leq 2\pi - \alpha$

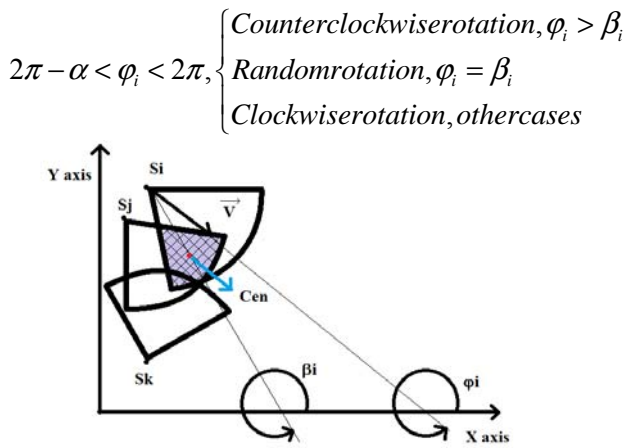


Fig 5(b) Rule for rotating  $2\pi - \alpha < \phi_i < 2\pi$

**Algorithm 1 OSR**

1. Find neighboring sensors;
2. Set parameter state=1
3. While(turn==1)
4. Calculate OSR;
5. Node turns optimal angle according to the rotation angle function;
6. if(network is equilibrium)
7. turn=0;
8. end
9. end
10. calculate OSR;
11. while(OSR>=predefined threshold)
12. calculate priority;
13. if(priority is highest)
14. state=0;
15. send state information to its neighboring sensors
16. else
17. calculate OSR;
18. end
19. end

**V. MODIFIED STRATEGY**

The optimization of network coverage is finished but there is some redundant sensors in the network due to some sensors are overlapping with the neighboring sensors. The node whose OSR is larger than predefined threshold there is some redundant sensors. It leads to unnecessary energy consumption to keep the redundant sensors active. In order to increase the network lifetime after optimize network coverage.

There are several steps for shutting redundant sensors. First compute the OSR for each node. Then determine each node have redundant or not. There is redundant in the node set priority for each node. If the priority is high shut off the node otherwise lowest priority will be changed because of the closed sensor. It means some of redundant may be no longer redundant. It is necessary to decide whether unclosed nodes are still redundant or not. The above step should be repeated there is no redundant node in the network.

**VI. LOAD OPTIMAL BALANCING ALGORITHM**

Optimal Load Balancing Algorithm is aimed at approaching the best redistribution of the traffic load according to the connectivity results offered by the former optimization. This algorithm determines, in runtime, the traffic load must be transmitted to each network link. In every node running LOAM distributes the data flow among all its neighbors in coverage from source to destination. In this method the throughput per link has the restriction imposed by the traffic generated ( $v$ ) as lower limit and the nominal bandwidth of the network ( $\Psi$ ) as upper bound. These bounds must be fulfilled regardless of the type of traffic generated (sensing/monitoring data or video traffic). Therefore, once the value of the throughput per link is bonded. Finally, the aggregate throughput at expression is upper bounded by the sum of nominal bandwidths of all available links and it is lower bounded by zero, which is the lack of data transmissions. This fact assures the convergence of our calculations because the outcomes must be comprised between these bounds

$$Maximize^{\wedge} = \sum_{i=2}^N \sum_{j=1}^N th_{ij}^V \cdot K_{ij} \cdot S_{i \rightarrow j} + \sum_{i=2}^N \sum_{j=1}^N th_{ij}^D \cdot K_{ij} \cdot S_{i \rightarrow j}$$

$$th_{ij}^V > 0, th_{ij}^D > 0, T_{Network} > 0, \forall (i, j) \in N, i \neq j$$

$$th_{ij} = th_{ij}^V + th_{ij}^D$$

$$th_{ij} \leq \Psi$$

Where  $th_{ij}$  is achieved throughput of the link.  $th_{ij}^V$  is achieved throughput of source data of the link.  $\wedge$  denotes the aggregated throughput.  $K_{ij}$  is the parameter that indicates the existence of a link between nodes  $i$  and  $j$ .  $S_{i \rightarrow j}$  when a message is transmitted to a node, parameter that indicates if this node is nearer to the sink than the transmitter one. If  $S_{i \rightarrow j} = 1$  the nodes selected is nearer to the sink; otherwise  $S_{i \rightarrow j} = 0$ .  $\Psi$  denotes the maximum transmission bit rate.

**VII. PERFORMANCE EVALUATION**

In this section, the existing and the proposed methods are compared. In this existing system, in order to enhance the coverage area a Coverage-Enhancing Algorithm is used based on overlap sense ratio. By adjusting the sensing direction of the nodes, the coverage area is increased with the reduction of computational complexity. In the proposed system, a load balancing algorithm is used which ensures a fair traffic load distribution per link during the network operation and matches the values returned by the mathematical planning model for the set lifetime and throughput

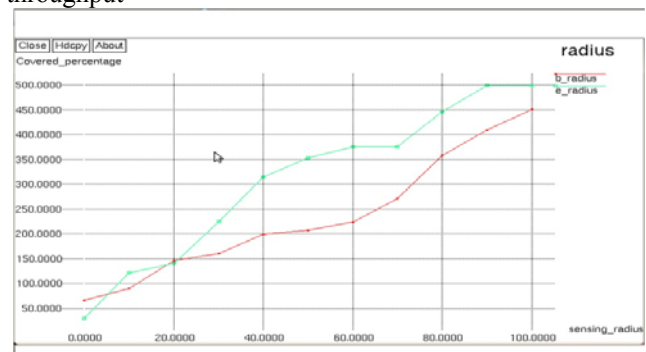


Fig 6 Sensing radius

The graph shows comparison of sensing radius in OSR algorithm and Load Optimal Balancing Algorithm .In OSR the sensing radius for covered percentage is larger than 10% but in the Load Optimal Balancing Algorithm sensing radius for covered percentage is higher than 10%.This experiment shows Load Optimal balancing algorithm has larger covered percentage.

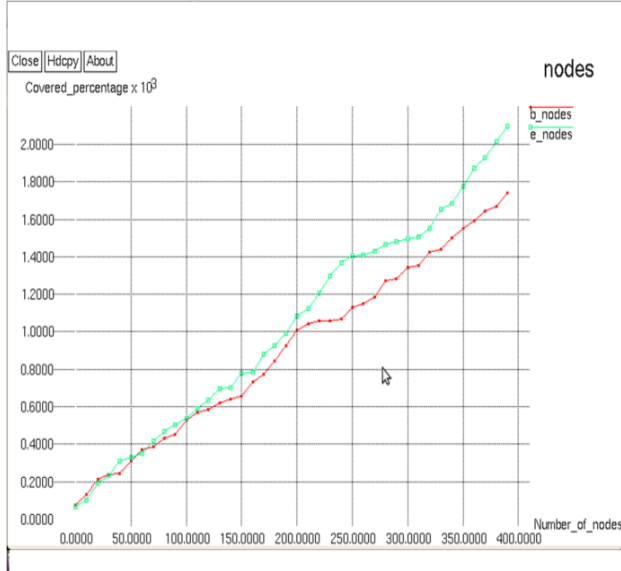


Fig 7 Increased percentage with number of sensors

When the number of sensors is more than 100, Load Optimal balancing algorithm gains more increase of coverage percentage than that of OSR. When the number of sensors is 200, the increased percentage of Load Optimal balancing algorithm is 50% higher than that of OSR. Therefore it can make a conclusion that no matter the nodes are dense or sparse the proposed algorithm can achieve more coverage enhancement.

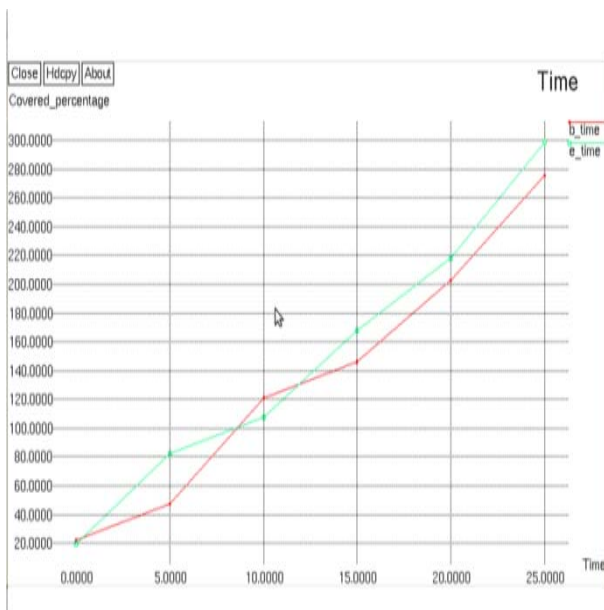


Fig 8 Comparison of convergence rate

VIII.CONCLUSION

In the Wireless multimedia sensor networks, a novel coverage-enhancing algorithm based on bi-dimensional sensing model is proposed to enhance the coverage area. The OSR (Overlap sense area) is presented to quantify the total effect of neighboring sensors. The rotation angle of node is obtained according to the OSR and the rotating direction is determined by the centroid of overlapping region. Furthermore, in order to prolong network lifetime, a modified strategy based on priority is proposed to shut off redundant sensors. To enhance the throughput the load balancing method is proposed in which that the traffic load that must be transmitted to each network link as a function of the available battery level of the nodes. It obtains, as a result throughput and network lifetime values similar to those calculated by the previous analytical planning model. For future work, to maximize the multimedia quality rate control schemes is used that is based on analytical and empirical models of video distortion consists of a new cross-layer control algorithm that jointly regulates the end-to-end data rate, the video quality, and the strength of the channel coding at the physical layer.

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